

**F. Outdoor Education**                      **3 hours**

- 1. Concept of outdoor education
- 2. Nature awareness
- 3. Spiritual applications of nature

**G. Recreation**                                **2 hours**

- 1. Philosophy of recreation
- 2. Types and guidelines for Christian recreation
- 3. New games and sports

Initial    Date  
\_\_\_\_\_

Name \_\_\_\_\_



**Requirement #2**

During your involvement as a staff member in the local Pathfinder Club, select any two areas listed under New Skills Development (Requirement #1) and demonstrate those skills in the Pathfinder Club. \_\_\_\_\_

**III. Personal Growth**

- A. Read the AY Encounter Series II, *Christ the Church*.
- B. Read a book on self-esteem or adolescent development.
- C. Select and develop a personal skill through reading, listening to tapes, attending a class, or joining a specialized club (examples: management training, human resources, communications, creativity, etc.).
- D. Hold a current American Red Cross Community CPR certificate or its equivalent.

Initial    Date  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_

# Pathfinder Leadership Award Record Card

*Resource materials for the Pathfinder Leadership Award may be found in the PLA Manual available from AdventSource. Call 1-800-328-0525.*



**North American Division  
Pathfinder Ministries**

# Leadership Award Requirements

## I. Pre-Requisites

- |   | <i>Initial</i> | <i>Date</i> |
|---|----------------|-------------|
| A. Be a Master Guide.   | _____          | _____       |
| B. Have a Pathfinder Basic Staff Training Course certificate.     | _____          | _____       |
| C. Be an active Pathfinder staff member.                          | _____          | _____       |
| D. Be an active Adventist Youth (AY) class curriculum instructor. | _____          | _____       |

## II. New Skills Development

### Requirement #1

Develop skills in Pathfinding by attending the scheduled minimum hours of these seminars, conducted by the conference Pathfinder Ministries personnel.

### A. Administration and Human Relations

**8 hours**

- |  | <i>Initial</i> | <i>Date</i> |
|--|----------------|-------------|
| 1. Team-Building Skills ( <i>3 hours</i> )                         | _____          | _____       |
| a. Goal-setting  |                |             |
| b. The planning process  |                |             |
| c. Motivating volunteers   |                |             |
| 2. Personal Improvement ( <i>2 hours</i> )                         | _____          | _____       |
| a. Know your temperament   |                |             |
| b. Finding your purpose  |                |             |
| c. Conflict resolution   |                |             |
| 3. The Development of Faith in Pathfinder Growth ( <i>1 hour</i> ) | _____          | _____       |
| a. Pre-Adolescent and Adolescent Growth Patterns                   |                |             |
| b. What makes adolescents tick                                     |                |             |
| c. Discipleship through mentoring                                  |                |             |
| 4. Discipline ( <i>1 hour</i> )                                    | _____          | _____       |
| a. Understanding discipline  |                |             |
| b. Effective discipline  |                |             |
| c. Christian discipline  |                |             |

- |  | <i>Initial</i> | <i>Date</i> |
|--|----------------|-------------|
| 5. Current Issues ( <i>1 hour</i> )<br>(Family violence, AIDS, child abuse, preventing youth violence, teens and drugs, smoking and your heart, and drinking and your heart) | _____          | _____       |

### B. Camp Planning

**and Programming 2 hours**

- |   | <i>Initial</i> | <i>Date</i> |
|---|----------------|-------------|
| 1. Introduction to Camping—Purpose, Objectives, Planning  |                |             |
| 2. Hiking, Backpacking, and Other Forms of Camping        |                |             |
| 3. Campsite—Arrangement, Environmental Impact, Sanitation |                |             |
| 4. Fires, First Aid Kits, Safety, and Rescue              |                |             |
| 5. Cooking, Menus, Equipment, and Edible Wilds            |                |             |
| 6. Wilderness Techniques and Survival                     |                |             |
| 7. Orienteering   |                |             |
| 8. Sabbath Schedule & Activities                          |                |             |
| 9. Cold Weather Camping                                   |                |             |

### C. Pathfinder and Community Ministry

**3 hours**

- |  | <i>Initial</i> | <i>Date</i> |
|--|----------------|-------------|
| 1. What is Pathfinder ministry?            |                |             |
| 2. AY Class curriculum applied to ministry |                |             |
| 3. <i>You Too Can Witness</i>              |                |             |

### D. Resource Materials

**2 hours**

### E. Drill and

**Pathfinder Ceremonies 2 hours**

- |                                | <i>Initial</i> | <i>Date</i> |
|--------------------------------|----------------|-------------|
| 1. Commands                    |                |             |
| 2. Individual drill            |                |             |
| 3. Basic club drill            |                |             |
| 4. Guidon drill                |                |             |
| 5. Flag customs and procedures |                |             |
| 6. Program ceremonies          |                |             |
| 7. Advanced drill              |                |             |