



MASTER GUIDE RECORD CARD

**ADVENTURER, PATHFINDER
AND
YOUTH MINISTRIES**

2015 REQUIREMENTS
NORTH AMERICAN DIVISION

NAME _____

MASTER GUIDE REQUIREMENTS

I. PREREQUISITES

Initial

Date

1. Be a baptized member of the Seventh-day Adventist Church
2. Have a written recommendation from your local church board, stating that the candidate is in regular standing.
3. Be at least 16 years of age to start the Master Guide Leadership course and at least 18 years of age at completion.
4. Have a completed Basic Staff Training Certification and been involved for a minimum of one year in one of the following:
 - a. Adventurer Ministries
 - b. Pathfinder Ministries
 - c. Youth Ministries

**It will be helpful for a Master Guide in training to have exposure to all ministries.*

II. SPIRITUAL DISCOVERY

Initial

Date

1. Read or listen to the book *Steps to Christ* or *Steps to Christ Youth Edition* and submit a one-page response focusing on the benefits of your reading.
2. Complete the devotional guide "*Encounter Series I, Christ the Way*", or complete another year long Bible reading plan that covers the four Gospels and read the *Desire of the Ages* or *Humble Hero*.
3. Do one of the following:
 - a. Keep a devotional journal for at least four weeks, summarizing what you learned in you devotional time and outlining how you are growing in your faith.
 - b. Complete the Steps to Discipleship Personal Spirituality Curriculum
4. Earn the Adventurer or Pathfinder Evangelism Award.
5. Prepare a two-paragraph summary on each of the 28 Fundamental beliefs.
6. Develop and present four of the following beliefs. Use of creative media is encouraged.

a. Creation	<input type="checkbox"/>	
b. The Experience of Salvation	<input type="checkbox"/>	
c. Growing in Christ	<input type="checkbox"/>	
d. The Remnant and Its Mission	<input type="checkbox"/>	
e. Baptism	<input type="checkbox"/>	

Check Four:

- f. Spiritual Gifts and Mission
- g. Baptism
- h. The Sabbath
- i. Christ's Ministry in the Heavenly Sanctuary
- j. The Second Coming of Christ
- k. Death and Resurrection

7. Enhance knowledge of Church Heritage by completing the following:

- a. Earn the Adventist Pioneer Heritage Honor
- b. Read a book about SDA youth ministry such as:
 - i. *The Pathfinder Story* by Robert Holbrook
 - ii. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

8. Read a book about church heritage such as:
- a. *Anticipating the Advent* by George Knight
 - b. *Tell It to the World* by Mervyn Maxwell
 - c. *Light Bearers to the Remnant* by Richard W. Schwarz and Floyd Greenleaf.
 - d. *The Church Heritage Manual* produced by the General Conference Youth Department.
 - e. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.

9. Attend a seminar, or complete a 2 page (minimum) research paper about a standard temperament analysis program and complete the affiliated temperament inventory.

III. SKILLS DEVELOPMENT

Initial

Date

1. Attend and complete a seminar in each of the following ten subjects: (Each seminar must be at least 75 minutes long).

- a. How to be a Christian Leader & Leadership Skills
- b. Vision, Mission and Motivation
- c. Communication Theory and Listening Skills
- d. Practical Communication Practices
- e. Understanding Teaching and Learning Styles
- f. Creativity and resources Development
- g. How to Prepare Effective Creative Worship
- h. Principles of Youth and Children's Evangelism

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|--|--------------------------|-------|
| i. How to Lead Child to Christ | _____ | _____ |
| j. Understanding your Spiritual Gifts | _____ | _____ |
| 2. Attend a seminar on Risk Management that focuses on Adventurer, Pathfinder, and Youth activities. | _____ | _____ |
| 3. Attend a seminar on Child Abuse Prevention | _____ | _____ |
| 4. Have or earn the following honors: | | |
| a. Christian Storytelling | | |
| b. Camping Skills I – IV | _____ | _____ |
| c. Basic Drilling and Marching | | |
| d. Knots | | |
| 5. Earn two additional honors not previously earned: one from the list below and a skill level 2 or 3 honor from a list provided by your local conference. | _____ | _____ |
| | <i>Check Two:</i> | _____ |
| a. Crisis Intervention | <input type="checkbox"/> | |
| b. Nutrition | <input type="checkbox"/> | |
| c. Flags | <input type="checkbox"/> | |
| 6. Hold a current First Aid & CPR certificate or its equivalent. (Instructor Required) | _____ | _____ |
| 7. Supervise participants through either the Adventurer Curriculum or Pathfinder Investiture Achievement, or teach a Sabbath School class for children ages 6 – 15, or its equivalent for at least one year (Candidates under 18 must have a supervising adult). | _____ | _____ |

IV. CHILD DEVELOPMENT

Initial

Date

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| 1. Read or listen to the book <i>Education</i> and submit a one-age response focusing on the benefits of your reading. | _____ | _____ |
| 2. Read or listen to either <i>Child Guidance</i> or <i>Messages to Young People</i> and submit a one-page response focusing on the benefits of your reading. | _____ | _____ |
| 3. Attend one seminar dealing with children development relating to the age of your primary ministry group. | _____ | _____ |
| 4. Observe for a period of two (2) hours a group of Adventurers, Pathfinders or Youth and write a reflection on their interaction. | _____ | _____ |
| 5. Attend a seminar on discipline. | _____ | _____ |

V. LEADERSHIP DEVELOPMENT

Initial

Date

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| 1. Read a current book about "Leadership Skill Development" such as: | _____ | _____ |
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- a. *A Positive Church in a Negative World* by Jonas Arrias.
 - b. *Take the Risk* by Ben Carson
 - c. *Help! I'm being Followed* by Clinton Valley
 - d. Another book that is approved by your conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.
2. Demonstrate your leadership skills by doing the following:
 - a. Develop and conduct three creative worships for children and/or teenagers.
 - b. Participate in a leadership role with your local church children's/youth group in a conference sponsored event.
 - c. Teach three Adventurer Awards or two Pathfinder Honors.
 - d. Assist in planning and leading a field trip for a group of Adventurers, Pathfinders, or Sabbath School class.
 - e. Be an active Adventurer, Pathfinders, or Sabbath School staff member for at least one year and attend at least 75% of all staff meetings.
 3. Write personal goals that you would like to accomplish in your ministry.
 4. Identify three current goals in your life, at least one of which is spiritually oriented, and list three goals or objects for each.

VI. FITNESS LIFESTYLE DEVELOPMENT

Initial

Date

1. Participate in a personal physical fitness plan by completing one of the follow:
 - a. A personal physical fitness program of your choice and according to your abilities, for at least three months.
 - b. A school physical fitness program
 - c. The physical components of the AY Silver Award then complete the physical fitness components of the AY Gold Award.

<i>Check One:</i>	
a. <input type="checkbox"/>	
b. <input type="checkbox"/>	
c. <input type="checkbox"/>	

DOCUMENTATION

1. The Master Guide curriculum must be completed in a minimum of one year and a maximum of three years.
2. All Master Guide candidates must document all work in a portfolio.
3. Curriculum completion is under the supervision of the conference Youth, Pathfinder or Adventurer Director, or their designated Master Guide representative.